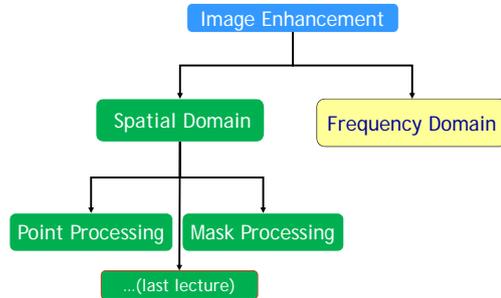


Image Enhancement (Frequency Domain)

Our topics



Frequency Concept



Line Profile: smooth → Low Frequency Dominant



Line Profile: high dynamic → High Frequency Dominant

Fourier Idea (1807)

- Fourier transform pair

$$F(u) = \int_{-\infty}^{\infty} f(x)e^{-j2\pi ux} dx$$

$$f(x) = \int_{-\infty}^{\infty} F(u)e^{j2\pi ux} du$$

- For 2-D

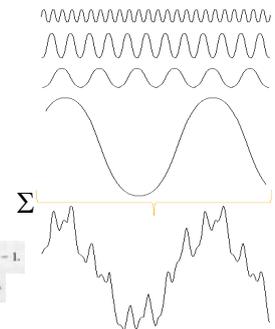
$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y)e^{-j2\pi(ux+vy)} dx dy$$

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v)e^{j2\pi(ux+vy)} du dv$$

- DFT of $f(x)$ for $x=0,1,2,\dots, M-1$

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x)e^{-j2\pi ux/M} \quad \text{for } u = 0, 1, 2, \dots, M-1$$

$$f(x) = \sum_{u=0}^{M-1} F(u)e^{j2\pi ux/M} \quad \text{for } x = 0, 1, 2, \dots, M-1$$



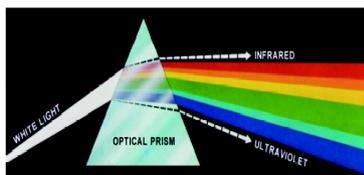
Analogy

Optical prism

Glass prism: a physical device that separates light into various color components, each depending on its wavelength (or frequency) content.

The Fourier is a "mathematical prism" that separates a function into various components, also based on frequency content.

This is a powerful concept that lies at the heart of linear filtering

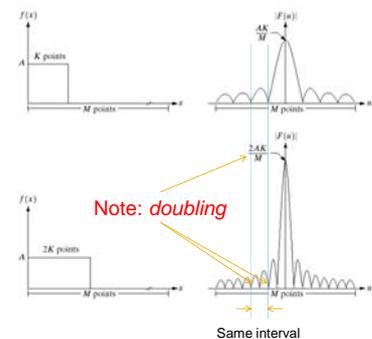


Basic concept

Fourier Spectrum

Signal (1-D): $K(=8)$ points of discrete function of total M ($=1024$) points and its Fourier spectrum ($A=1$)

Result of transformation by doubling the number of nonzero points (into 18 points)



Example

Sample image:
Size: 512 × 512
Rectangle size: 20 × 40
Shifted by $(-1)^{x+y}$

$$\mathcal{D}\{f(x,y)(-1)^{x+y}\} = F(u - M/2, v - N/2)$$

Fourier spectrum
Log transformed
 $s = c \cdot \text{Log}(1 + \gamma)$
 $c = 0.5$

Compare to previous figure

Relation of spatial and frequency domains

Illustration

SEM Image of a damaged IC (magnified 2500x) and its Fourier spectrum.

Spatial
- Strong edges 45°
- Two white oxides

Frequency
- Strong spectrum at 45°
- Slight off-axis spectrum

Basic Steps

- Multiply the input image by $(-1)^{x+y}$ to center the transform, as indicated in Eq. (4.2-21).
$$\mathcal{D}\{f(x,y)(-1)^{x+y}\} = F(u - M/2, v - N/2)$$
- Compute $F(u, v)$, the DFT of the image from (1).
- Multiply $F(u, v)$ by a filter function $H(u, v)$.
- Compute the inverse DFT of the result in (3).
- Obtain the real part of the result in (4).
- Multiply the result in (5) by $(-1)^{x+y}$.

Frequency domain filtering operation

Low Pass & High Pass Filters

- Low frequencies in the Fourier transform are responsible for the general gray-level appearance of an image over smooth areas, while high frequencies are responsible for detail, such as edges and noise.
- A filter that attenuates high frequencies while "passing" low frequencies is called a lowpass filter. A filter that has the opposite characteristic is appropriately called a highpass filter.
- A lowpass-filtered image has less sharp detail than the original because the high frequencies have been attenuated.
- Similarly, a highpass-filtered image would have less gray level variations in smooth areas and emphasized transitional (e.g., edge) gray-level detail. Such an image will appear sharper.

LPF and HPF Example

Top: A two-dimensional LPF and the result of lowpass filtering the image in previous figure (below).

Bottom: A two-dimensional HPF and the result of highpass filtering the same image

Note: $f(0,0)$ was eliminated

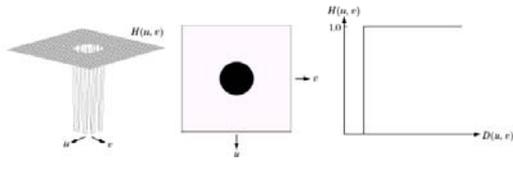
Filter modification

Filter height

Result of highpass filtering the image with the previous HPF, but modified by adding a constant of 1.5 the filter height to the filter function.

Ideal High Pass Filter

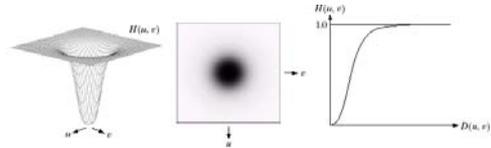
- $H(u,v) = 0$ if $D(u,v) \leq D_0$
 $= 1$ if $D(u,v) > D_0$



Butterworth HPF

$$H(u,v) = \frac{1}{1 + [D_0 / D(u,v)]^{2n}}$$

$n = \text{order}$



Gaussian LPF & HPF

Freq. Domain



Spatial Domain

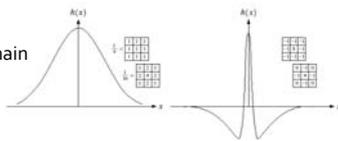


FIGURE 4.9
 (a) Gaussian frequency domain lowpass filter.
 (b) Gaussian frequency domain highpass filter.
 (c) Corresponding lowpass spatial filter.
 (d) Corresponding highpass spatial filter. The marks shown are used in Chapter 3 for lowpass and highpass filtering.

Ideal Low Pass Filter (ILPF)

- $H(u,v) = 1$ if $D(u,v) \leq D_0$
 $= 0$ if $D(u,v) > D_0$
- D_0 : cutoff frequency locus, $D_0 > 0$
- $D(u,v)$: the distance of (u,v) to the origin.
- $D(u,v) = (u^2 + v^2)^{1/2}$

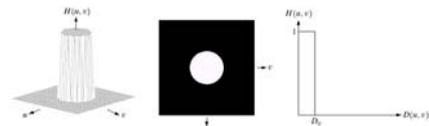


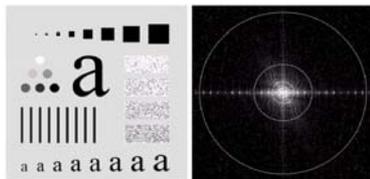
FIGURE 4.10 (a) Perspective plot of an ideal lowpass filter transfer function. (b) Filter displayed as an image. (c) Filter radial cross section.

Freq. Domain LPF, HPF

Example

Left: An image size 500x500

Right: Fourier spectrum Superimposed circles have radii values of: 5, 15, 30, 80 and 230 which enclose 92.0, 94.6, 96.4, 98.0, and 99.5% of the image power, respectively



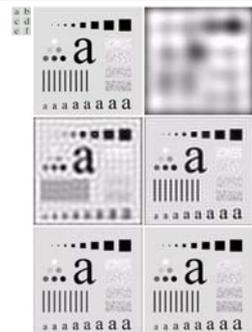
Ideal Lowpass Filters

Filtering Results

(a) Original Image

Result of ILPF with cutoff freq. set at radii values of :

- (b) 5, power removed 8.0%
- (c) 15, power removed 5.4%
- (d) 30, power removed 3.6%
- (e) 80, power removed 2.0%
- (f) 230, power removed 0.5%



Ringing

Filtering as convolution

(a) A frequency-domain ILPF of radius 5

(b) Corresponding spatial filter (note the ringing)

(c) Five impulses in the spatial domain, simulating the values of five pixels

(d) Convolution of (b) and (c) in the spatial domain

BLPF

Butterworth Low Pass Filter

(a) Perspective plot of Butterworth lowpass filter transfer function

(b) Filter displayed as an image

(c) Filter radial cross section of orders 1 through 4

$$H(u, v) = \frac{1}{1 + [D(u, v) / D_0]^{2n}} \quad n = \text{order}$$

BLPF Results

Compare to ILPF ->

Spatial Representations

FIGURE 4.14 (a)-(d) Spatial representation of ILPFs of order 1, 2, 5, and 20 and corresponding gray-level profiles through the center of the filters (all filters have a cutoff frequency of 5). Note that ringing increases as a function of filter order.

Profile

Gaussian LPF

a. Perspective plot of a GLPF transfer function

b. Filter displayed as an image

c. Filter radial cross sections for various values of D_0

$$H(u, v) = e^{-D^2(u, v) / 2\sigma^2}$$

GLPF compared to other LPFs

GLPF BLPF ILPF

Sample

Application

Sample text of poor resolution
(broken characters in magnified view)

Result of filtering with a GLPF
(broken character segments were joined)



Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

GLPF Application

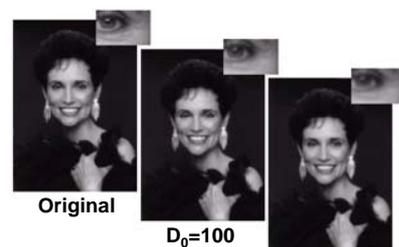
Another Example

Original image (1024 x 732)

Result of filtering with a GLPF ($D_0=100$)

Result of filtering with a GLPF ($D_0=80$)

Note reduction in skin fine lines in the magnified sections of each filtering result



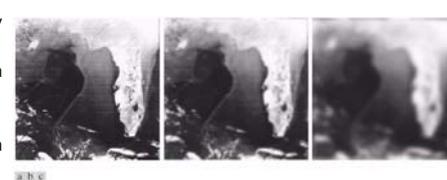
GLPF for Remote Sensing Data

Another Example

Prominent scan lines in remote sensing imagery

Result of using a GLPF ($D_0=30$)

Result of using a GLPF ($D_0=10$)



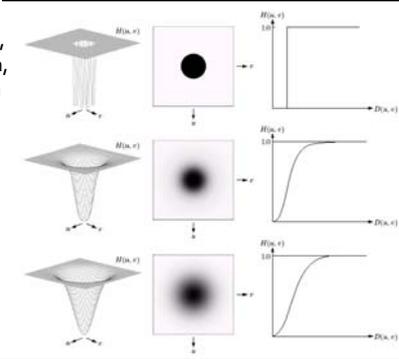
Highpass Filters

High Pass Filters: Ideal (IHPF), Butterworth (BHPF), Gaussian (GHPF)

Top: Perspective plot, image representation, and cross section of a typical Ideal HPF

Middle: the same sequence for typical Butterworth HPF

Bottom: the same sequence for typical Gaussian HPF



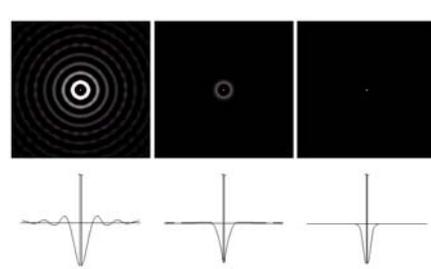
Filter Representation

Spatial Representations

Spatial representation of typical:

(a) Ideal
(b) Butterworth
(c) Gaussian

Frequency domain HPF and corresponding gray-level profiles



Highpass filtering

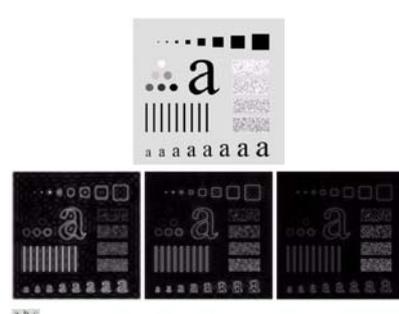
IHPF Results

Top: Original image

Bottom: Results of ideal highpass filtering with:

(a) $D_0=15$
(b) $D_0=30$
(c) $D_0=80$

Note: problems of ringing are quite evident in (a) and (b)



Highpass filtering **BHPF Results**

Top: Original image

Bottom: Results of Butterworth highpass filtering with:

- (a) Order= 2; $D_0=15$
- (b) Order= 2; $D_0=30$
- (c) Order= 2; $D_0=80$

Note: these results are much smoother than those obtained with an IHPF

Gaussian HPF **GHPF Results**

(1) Results of Gaussian highpass filtering with:

- (a) Order= 2; $D_0=15$
- (b) Order= 2; $D_0=30$
- (c) Order= 2; $D_0=80$

Compare to:

- (2) BHPF
- (3) IHPF

Laplacian Filter

- (a) 3-D plot of Laplacian in the freq. domain
- (b) Image representation of (a)
- (c) Laplacian in the spatial domain from the inverse DFT of (b)
- (d) Zoomed section of the origin of (c)
- (e) Gray-level profile through the center of (d)
- (f) Laplacian mask

Laplacian Filter **Laplacian Filtering Result**

- (a) Image of the North Pole of the moon
- (b) Laplacian filtered image
- (c) Laplacian image scaled
- (d) Image enhanced using

$$g(x, y) = f(x, y) - \nabla^2 f(x, y).$$

Combined processing **Application**

- (a) A chest X-ray image
- (b) Result of Butterworth highpass filtering
- (c) Result of high-frequency emphasis filtering
- (d) Result of histogram equalization of (c)

Another approach **Homomorphic Filter**

Top: homomorphic filtering approach for image enhancement

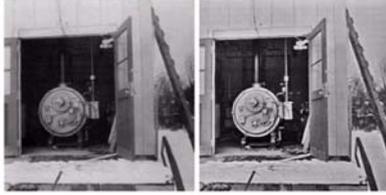
Bottom: Cross section of a circularly symmetric filter function. $D(u,v)$ is the distance from the origin of the centered transform

Image detailing

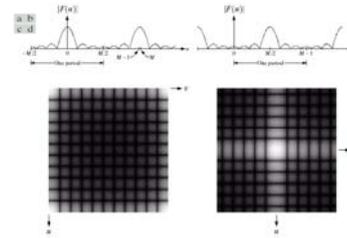
Example

- (a) Original image
- (b) Image processed by homomorphic filtering

Note: details inside shelter

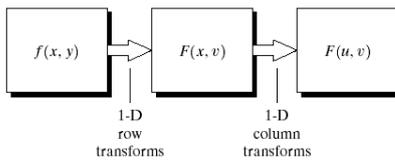


Back-to-Back



- (a) Fourier spectrum showing back-to-back half periods in the interval $[0, M-1]$
- (b) Shifted spectrum showing a full period in the same interval
- (c) Fourier spectrum of an image, showing the same back-to-back properties as (a), but in two dimensions
- (d) Centered Fourier spectrum

Computation 2-D FT



Computation of the 2-D Fourier transform as a series of 1-D transforms

FT Important Properties

Property	Expression(s)
Fourier transform	$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{j2\pi(ux/M + vy/N)}$
Inverse Fourier transform	$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(-ux/M - vy/N)}$
Polar representation	$F(u, v) = F(u, v) e^{j\phi(u, v)}$
Spectrum	$ F(u, v) = [R^2(u, v) + I^2(u, v)]^{1/2}$, $R = \text{Real}(F)$ and $I = \text{Imag}(F)$
Phase angle	$\phi(u, v) = \tan^{-1} \left[\frac{I(u, v)}{R(u, v)} \right]$
Power spectrum	$P(u, v) = F(u, v) ^2$
Average value	$\bar{f}(x, y) = F(0, 0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$
Translation	$f(x, y) e^{j2\pi(x_0 x/M + y_0 y/N)} \leftrightarrow F(u - u_0, v - v_0)$ $f(x - x_0, y - y_0) \leftrightarrow F(u, v) e^{j2\pi(-u x_0/M - v y_0/N)}$ When $x_0 = m_0 = M/2$ and $y_0 = n_0 = N/2$, then $f(x, y)(-1)^{x+y} \leftrightarrow F(u - M/2, v - N/2)$ $f(x - M/2, y - N/2) \leftrightarrow F(u, v)(-1)^{x+y}$

FT Important Properties

Conjugate symmetry	$F(u, v) = F^*[-u, -v]$ $ F(u, v) = F(-u, -v) $
Differentiation	$\frac{\partial^2 f(x, y)}{\partial x^2} \leftrightarrow (j\pi)^2 F(u, v)$ $(-j\pi)^2 f(x, y) \leftrightarrow \frac{\partial^2 F(u, v)}{\partial u^2}$
Laplacian	$\nabla^2 f(x, y) \leftrightarrow -(u^2 + v^2) F(u, v)$
Distributivity	$\lambda [f_1(x, y) + f_2(x, y)] \leftrightarrow \lambda [F_1(u, v) + F_2(u, v)]$ $\lambda [f_1(x, y) \cdot f_2(x, y)] \leftrightarrow \lambda [F_1(u, v) \cdot F_2(u, v)]$
Scaling	$af(x, y) \leftrightarrow aF(u, v)$, $f(ax, by) \leftrightarrow \frac{1}{ ab } F(u/a, v/b)$
Rotation	$x = r \cos \theta$, $y = r \sin \theta$, $u = \alpha \cos \phi$, $v = \alpha \sin \phi$ $f(x, y) \leftrightarrow F(u, v)$
Periodicity	$F(u, v) = F(u + M, v) = F(u, v + N) = F(u + M, v + N)$ $f(x, y) = f(x + M, y) = f(x, y + N) = f(x + M, y + N)$
Separability	See Eqs. (4.14) and (4.15). Separability implies that we can compute the 2-D transform of an image by first computing 1-D transforms along each row of the image, and then computing a 1-D transform along each column of this intermediate result. The reverse, column and then rows, yields the same result.

FT Important Properties

Property	Expression(s)
Computation of the inverse Fourier transform using a forward transform algorithm	$\frac{1}{MN} f^*(x, y) \leftrightarrow \frac{1}{MN} \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F^*(u, v) e^{j2\pi(ux/M + vy/N)}$ This equation indicates that inputting the function $F^*(u, v)$ into an algorithm designed to compute the forward transform (right side of the preceding equation) yields $f^*(x, y)/MN$. Taking the complex conjugate and multiplying this result by MN gives the desired inverse.
Convolution	$f(x, y) * h(x, y) \leftrightarrow \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} F(m, n) H(x - m, y - n)$
Correlation	$f(x, y) \cdot h(x, y) \leftrightarrow \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} F^*(m, n) H(x + m, y + n)$
Convolution theorem	$f(x, y) * h(x, y) \leftrightarrow F(u, v) H(u, v)$
Correlation theorem	$f(x, y) \cdot h(x, y) \leftrightarrow F^*(u, v) H(u, v)$ $f^*(x, y) h(x, y) \leftrightarrow F(u, v) \cdot H(u, v)$

FT Important Properties

Some useful FT pairs:

<i>Impulse</i>	$\delta(x, y) \leftrightarrow 1$
<i>Gaussian</i>	$A\sqrt{2\pi}\sigma e^{-x^2/(2\sigma^2)} \leftrightarrow Ae^{-\sigma^2\omega^2/2}$
<i>Rectangle</i>	$\text{rect}(x, b) \leftrightarrow ab \frac{\sin(\pi ab)}{(\pi ab)} e^{-j\pi ab\omega}$
<i>Cosine</i>	$\cos(2\pi u_0 x + 2\pi v_0 y) \leftrightarrow \frac{1}{2}[\delta(u + u_0, v + v_0) + \delta(u - u_0, v - v_0)]$
<i>Sine</i>	$\sin(2\pi u_0 x + 2\pi v_0 y) \leftrightarrow \frac{j}{2}[\delta(u + u_0, v + v_0) - \delta(u - u_0, v - v_0)]$

*Assumes that functions have been extended by zero padding.

Tugas

Kerjakan menggunakan MATLAB®

- Baca sebuah citra B/W
- Ubah ke Domain Frekuensi
- Gunakan salah satu teknik filtering dalam domain frekuensi
- Tampilkan hasilnya
- Unggah (upload) file-file ke e-course