

# Digital Communication

## Signal Space and Average Error Probability

### Lecture-4 and 5

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Slide 1

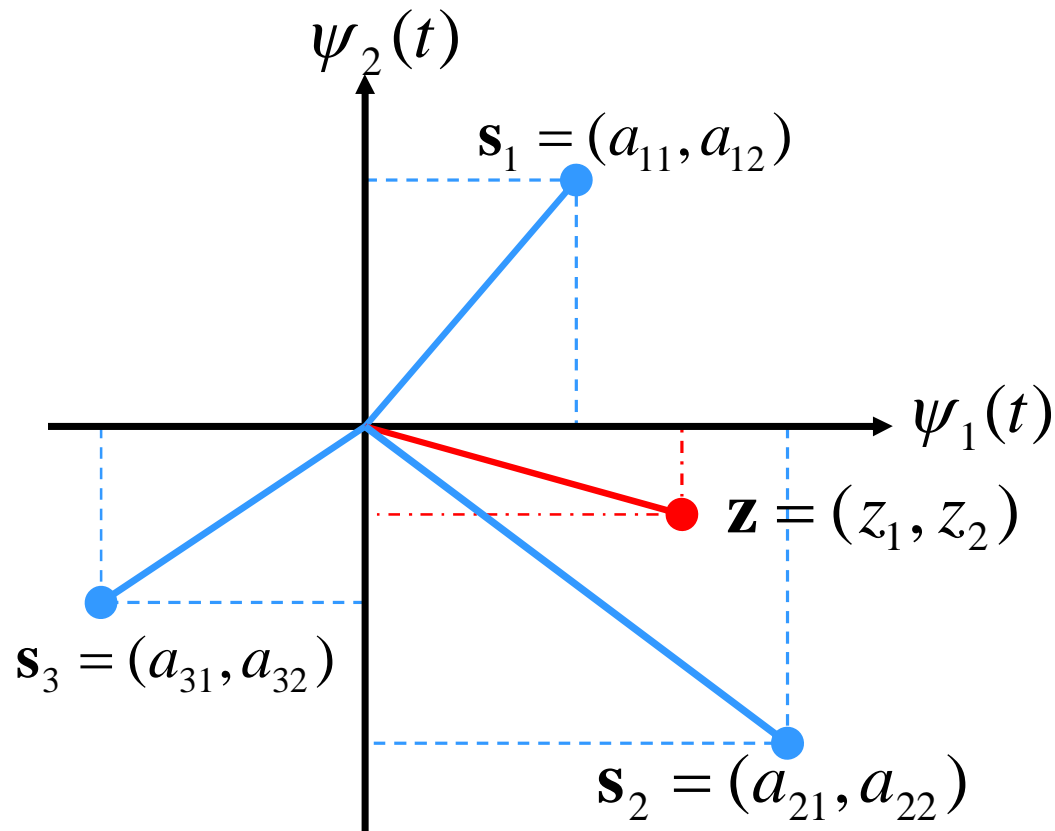


# Signal space

- What is a signal space?
  - Vector representations of signals in an N-dimensional orthogonal space
- Why do we need a signal space?
  - It is a means to convert signals to vectors and vice versa.
  - It is a means to calculate signals energy and Euclidean distances between signals.
- Why are we interested in Euclidean distances between signals?
  - For detection purposes: The received signal is transformed to a received vectors. The signal which has the minimum distance to the received signal is estimated as the transmitted signal.



# Schematic example of a signal space



Transmitted signal alternatives

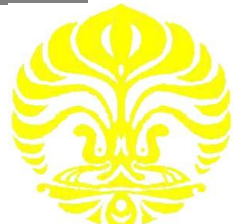
$$s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12})$$

$$s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22})$$

$$s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32})$$

$$z(t) = z_1\psi_1(t) + z_2\psi_2(t) \Leftrightarrow \mathbf{z} = (z_1, z_2)$$

Received signal at matched filter output



# Signal space

- To form a signal space, first we need to know the inner product between two signals (functions):

- Inner (scalar) product:

$$\langle x(t), y(t) \rangle = \int_{-\infty}^{\infty} x(t) y^*(t) dt$$

= cross-correlation between  $x(t)$  and  $y(t)$

- Properties of inner product:

$$\langle ax(t), y(t) \rangle = a \langle x(t), y(t) \rangle$$

$$\langle x(t), ay(t) \rangle = a^* \langle x(t), y(t) \rangle$$

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$$\langle x(t) + y(t), z(t) \rangle = \langle x(t), z(t) \rangle + \langle y(t), z(t) \rangle$$



# Signal space ...

- The distance in signal space is measured by calculating the norm.
- What is norm?
  - Norm of a signal:

$$\|x(t)\| = \sqrt{\langle x(t), x(t) \rangle} = \sqrt{\int_{-\infty}^{\infty} |x(t)|^2 dt} = \sqrt{E_x}$$

= “length” of  $x(t)$

$$\|ax(t)\| = |a| \|x(t)\|$$

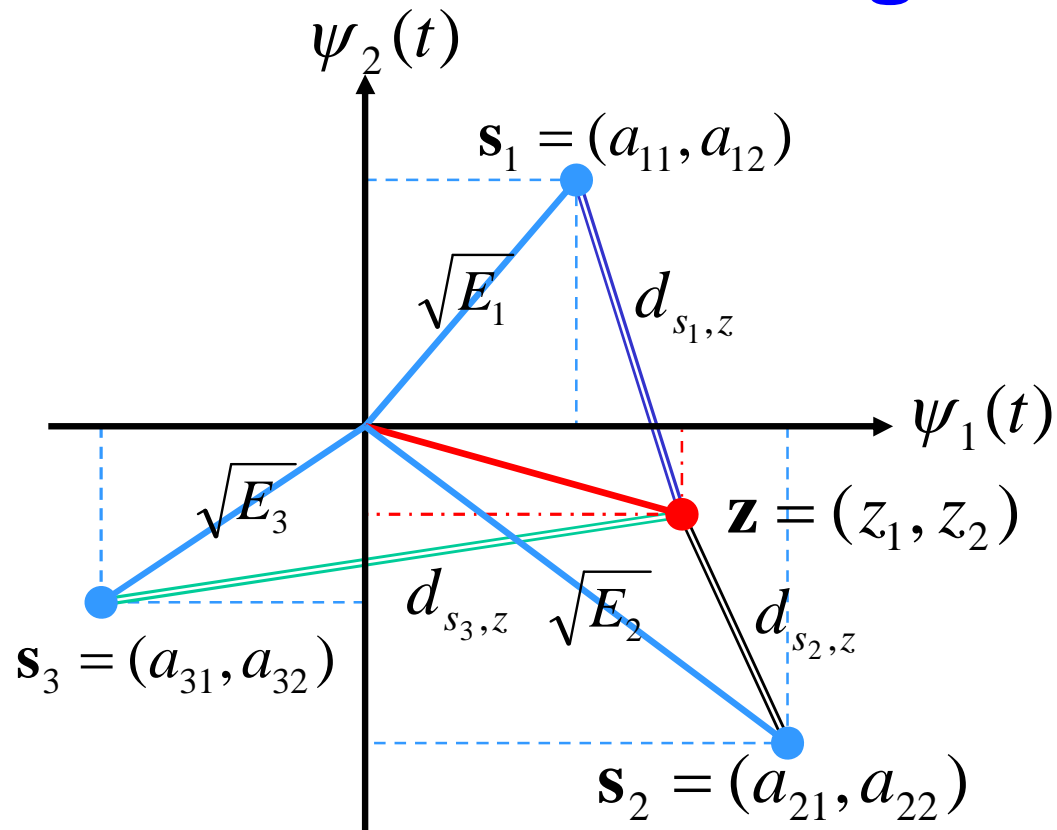
- Norm between two signals:

$$d_{x,y} = \|x(t) - y(t)\|$$

- We refer to the norm between two signals as the Euclidean distance between two signals.



# Example of distances in signal space



The Euclidean distance between signals  $z(t)$  and  $s(t)$ :

$$d_{s_i,z} = \|s_i(t) - z(t)\| = \sqrt{(a_{i1} - z_1)^2 + (a_{i2} - z_2)^2}$$

$$i = 1, 2, 3$$



# Orthogonal signal space

- N-dimensional orthogonal signal space is characterized by N linearly independent functions  $\{\psi_j(t)\}_{j=1}^N$  called basis functions. The basis functions must satisfy the orthogonality condition

$$\langle \psi_i(t), \psi_j(t) \rangle = \int_0^T \psi_i(t) \psi_j^*(t) dt = K_i \delta_{ji} \quad \begin{array}{l} 0 \leq t \leq T \\ j, i = 1, \dots, N \end{array}$$

where

$$\delta_{ij} = \begin{cases} 1 \rightarrow i = j \\ 0 \rightarrow i \neq j \end{cases}$$

- If all  $K_i = 1$ , the signal space is orthonormal.



# Signal space ...

- Any arbitrary finite set of waveforms  $\{s_i(t)\}_{i=1}^M$  where each member of the set is of duration  $T$ , can be expressed as a linear combination of  $N$  orthonormal waveforms  $\{\psi_j(t)\}_{j=1}^N$  where  $N \leq M$ .

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad \begin{array}{l} i = 1, \dots, M \\ N \leq M \end{array}$$

where

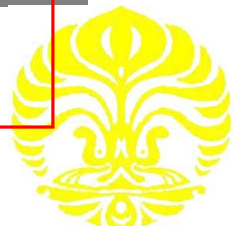
$$a_{ij} = \frac{1}{K_j} \langle s_i(t), \psi_j(t) \rangle = \frac{1}{K_j} \int_0^T s_i(t) \psi_j^*(t) dt \quad \begin{array}{l} j = 1, \dots, N \\ i = 1, \dots, M \end{array} \quad 0 \leq t \leq T$$

$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Vector representation of waveform

$$E_i = \sum_{j=1}^N K_j |a_{ij}|^2$$

Waveform energy





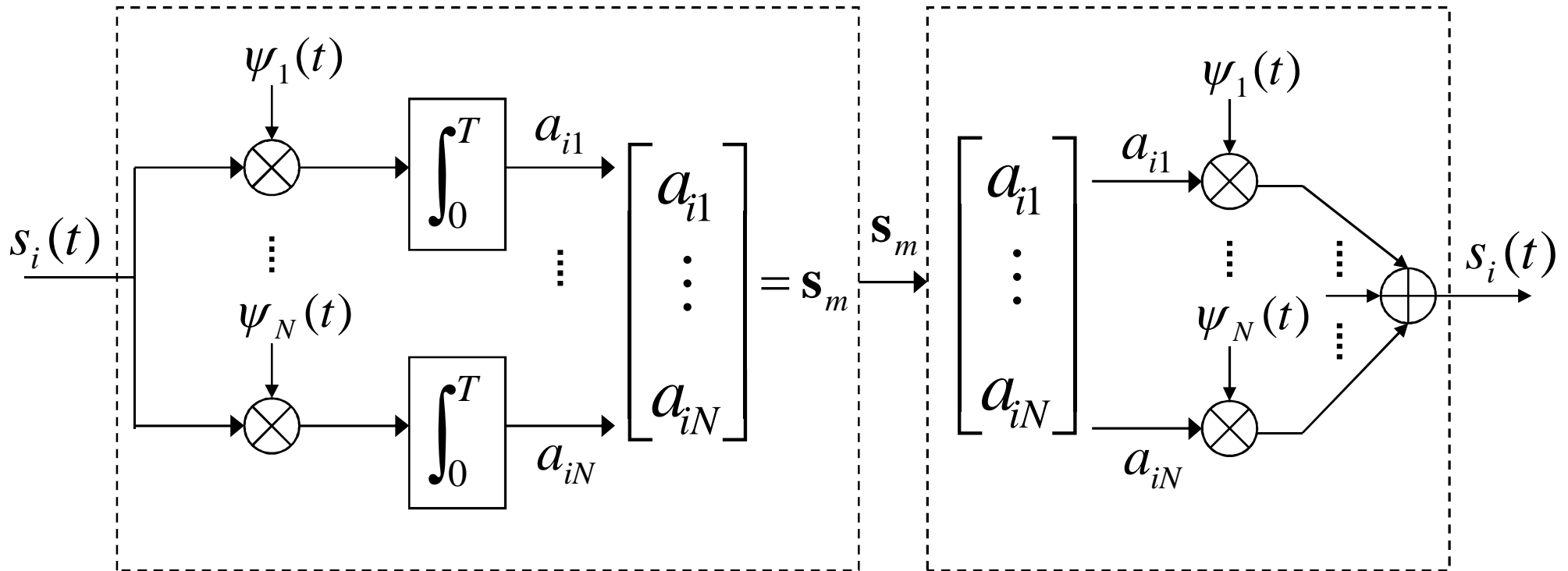
# Signal space ...

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t)$$

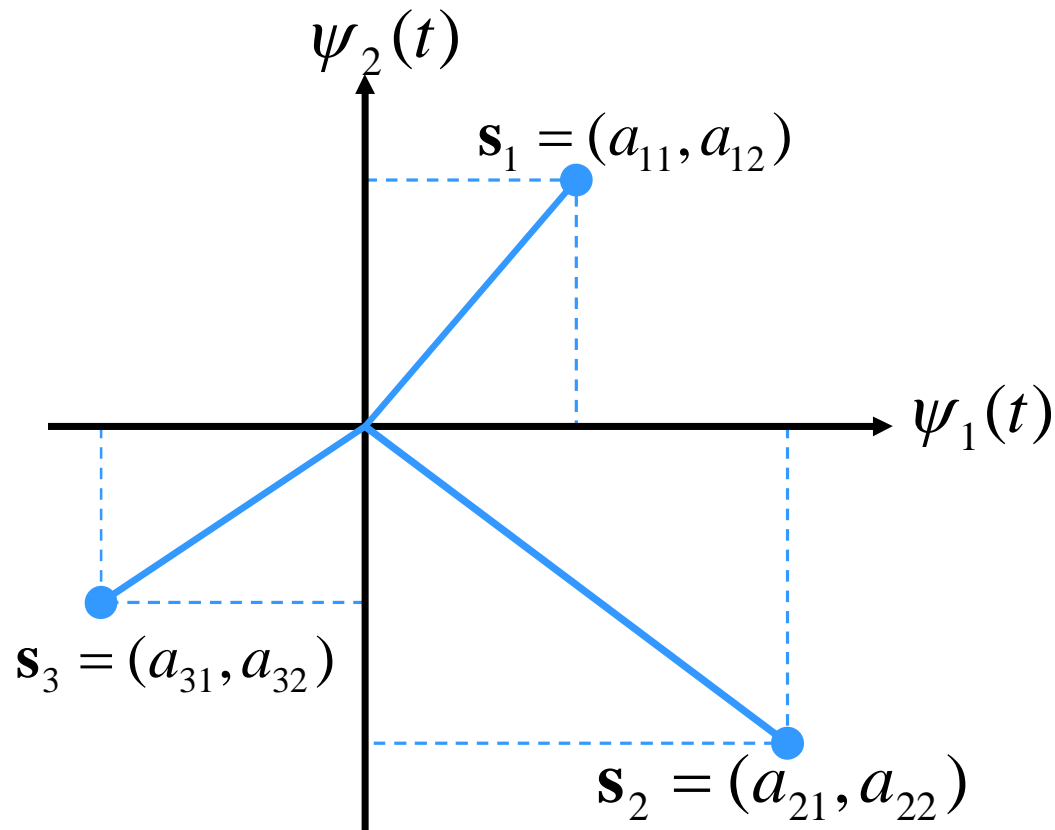
$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Waveform to vector conversion

Vector to waveform conversion



# Example of projecting signals to an orthonormal signal space



Transmitted signal alternatives

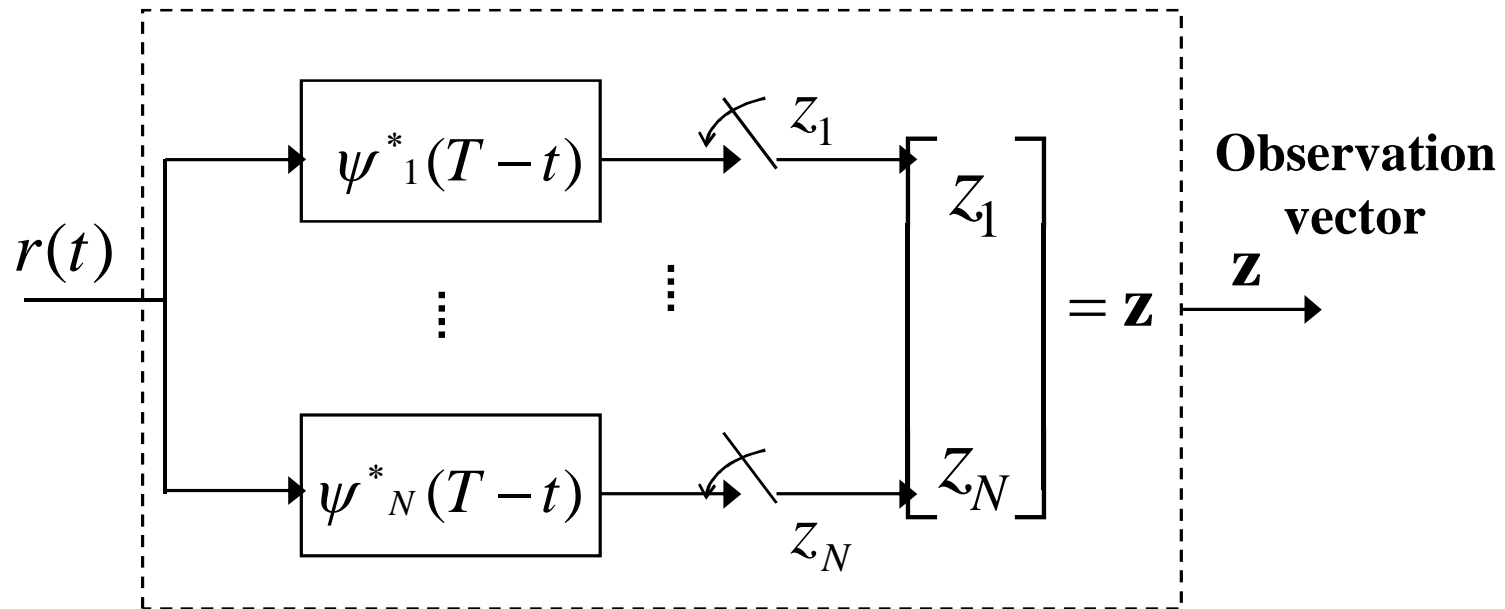
$$\left\{ \begin{array}{l} s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12}) \\ s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22}) \\ s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32}) \end{array} \right.$$

$$a_{ij} = \int_0^T s_i(t)\psi_j(t)dt \quad j=1,\dots,N \quad i=1,\dots,M \quad 0 \leq t \leq T$$



# Implementation of matched filter receiver

## Bank of N matched filters



$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

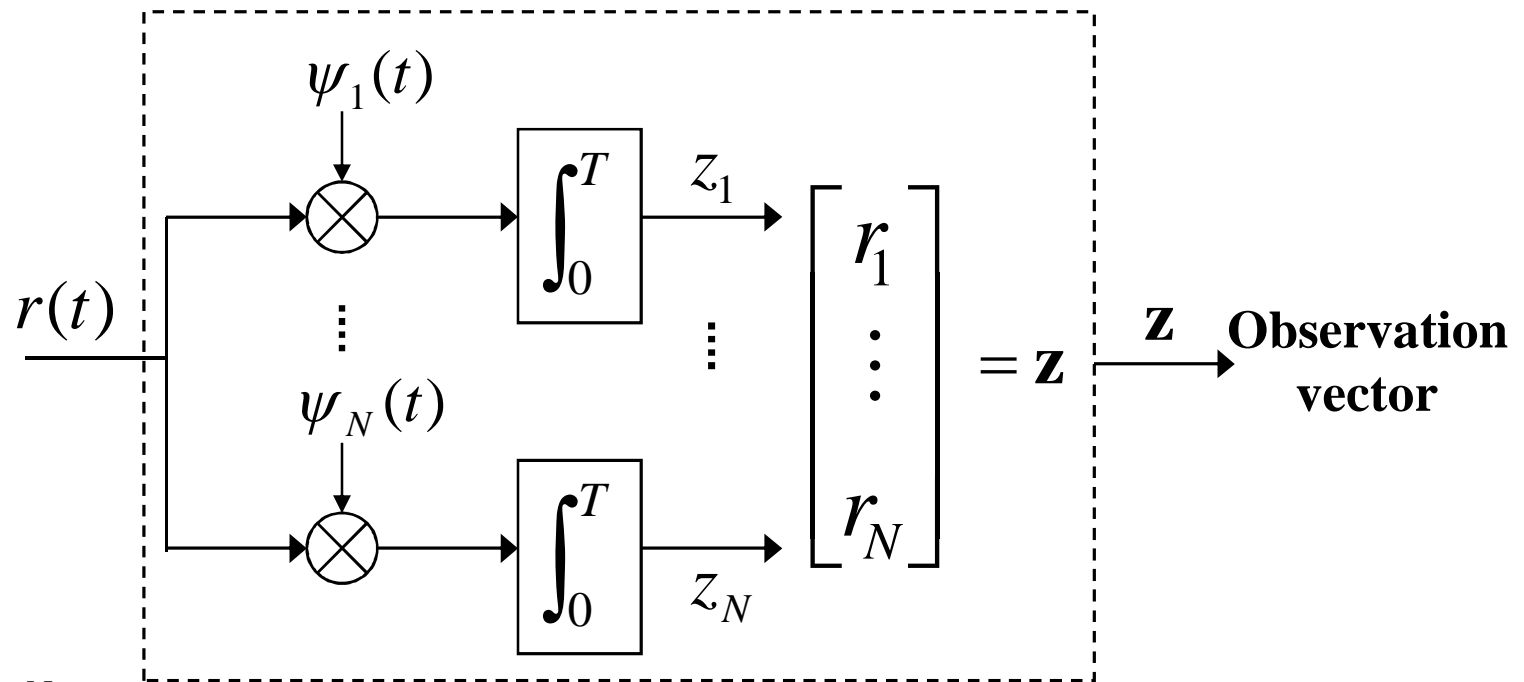
$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

$$z_j = r(t) * \psi_j(T-t) \quad j = 1, \dots, N$$

$$N \leq M$$

# Implementation of correlator receiver

## Bank of N correlators



$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

$$z_j = \int_0^T r(t) \psi_j(t) dt \quad j = 1, \dots, N$$

$$N \leq M$$



# White noise in orthonormal signal space

- AWGN  $n(t)$  can be expressed as

$$n(t) = \underbrace{\hat{n}(t)} + \underbrace{\tilde{n}(t)}$$

**Noise projected on the signal space  
which impacts the detection process.**

**Noise outside on the signal space**

$$\left\{ \begin{array}{l} \hat{n}(t) = \sum_{j=1}^N n_j \psi_j(t) \\ n_j = \langle n(t), \psi_j(t) \rangle \quad j = 1, \dots, N \\ \langle \tilde{n}(t), \psi_j(t) \rangle = 0 \quad j = 1, \dots, N \end{array} \right. \Rightarrow$$

**Vector representation of  $\hat{n}(t)$**

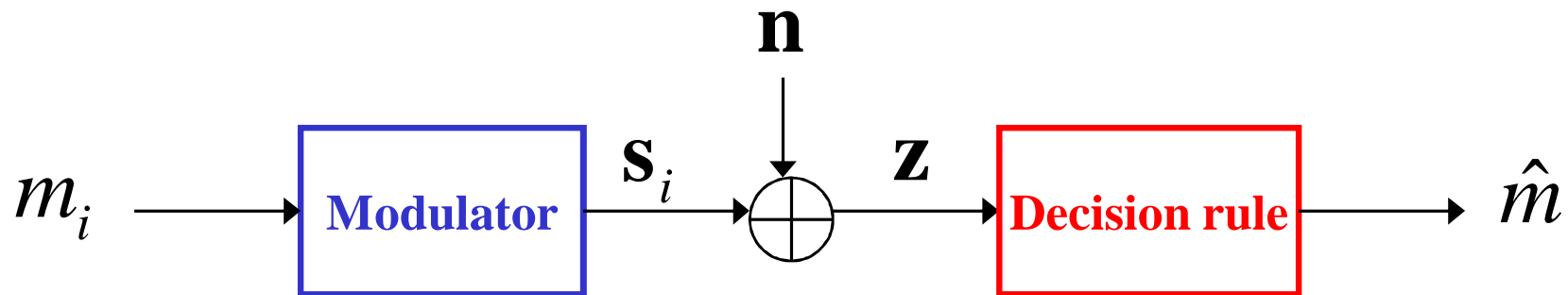
$$\mathbf{n} = (n_1, n_2, \dots, n_N)$$

$\{n_j\}_{j=1}^N$  independent zero-mean  
Gaussian random variables with  
variance  $\text{var}(n_j) = N_0 / 2$



# Detection of signal in AWGN

- Detection problem:
  - Given the observation vector  $\mathbf{Z}$ , perform a mapping from  $\mathbf{Z}$  to an estimate  $\hat{m}$  of the transmitted symbol,  $m_i$ , such that the average probability of error in the decision is minimized.



# Statistics of the observation Vector

- AWGN channel model:  $\mathbf{z} = \mathbf{s}_i + \mathbf{n}$ 
  - Signal vector  $\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$  is deterministic.
  - Elements of noise vector  $\mathbf{n} = (n_1, n_2, \dots, n_N)$  are i.i.d Gaussian random variables with zero-mean and variance  $N_0 / 2$ . The noise vector pdf is
$$p_{\mathbf{n}}(\mathbf{n}) = \frac{1}{(\pi N_0)^{N/2}} \exp\left(-\frac{\|\mathbf{n}\|^2}{N_0}\right)$$
  - The elements of observed vector  $\mathbf{z} = (z_1, z_2, \dots, z_N)$  are independent Gaussian random variables. Its pdf is

$$p_{\mathbf{z}}(\mathbf{z} | \mathbf{s}_i) = \frac{1}{(\pi N_0)^{N/2}} \exp\left(-\frac{\|\mathbf{z} - \mathbf{s}_i\|^2}{N_0}\right)$$



# Average probability of symbol error

- **Erroneous decision:** For the transmitted symbol  $m_i$  or equivalently signal vector  $\mathbf{S}_i$ , an error in decision occurs if the observation vector  $\mathbf{Z}$  does not fall inside region  $Z_i$ .
  - Probability of erroneous decision for a transmitted symbol

$$P_e(m_i) = \Pr(\hat{m} \neq m_i \text{ and } m_i \text{ sent})$$

or equivalently

$$\Pr(\hat{m} \neq m_i) = \Pr(m_i \text{ sent})\Pr(\mathbf{z} \text{ does not lie inside } Z_i | m_i \text{ sent})$$

- Probability of correct decision for a transmitted symbol

$$\Pr(\hat{m} = m_i) = \Pr(m_i \text{ sent})\Pr(\mathbf{z} \text{ lies inside } Z_i | m_i \text{ sent})$$

$$P_c(m_i) = \Pr(\mathbf{z} \text{ lies inside } Z_i | m_i \text{ sent}) = \int_{Z_i} p_{\mathbf{z}}(\mathbf{z} | m_i) d\mathbf{z}$$
$$P_e(m_i) = 1 - P_c(m_i)$$





# Av. prob. of symbol error ...

- Average probability of symbol error :

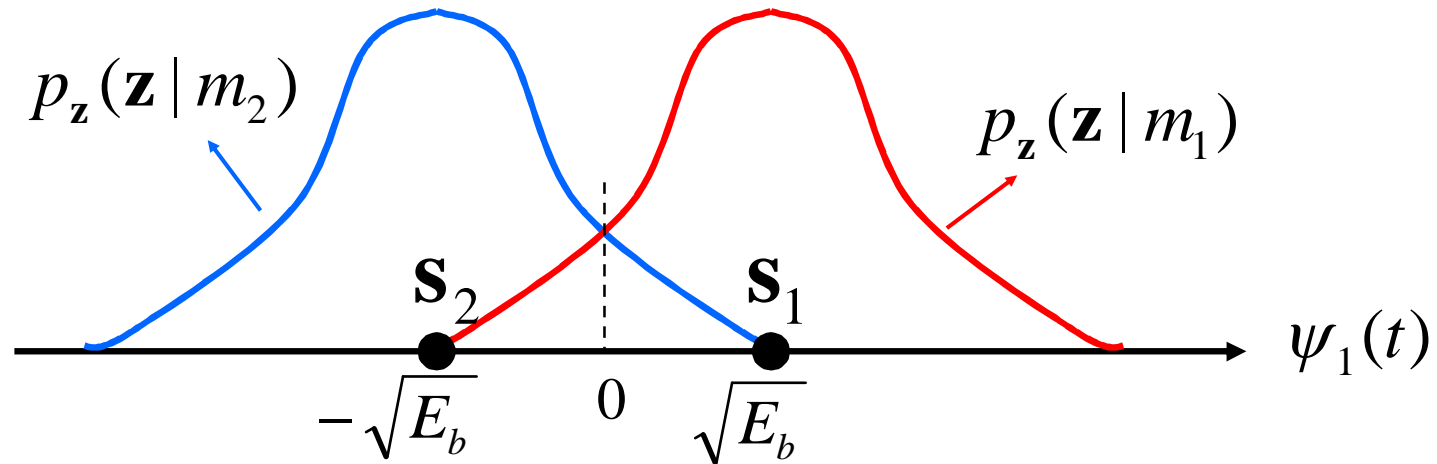
$$P_E(M) = \sum_{i=1}^M \Pr(\hat{m} \neq m_i)$$

– For equally probable symbols:

$$\begin{aligned} P_E(M) &= \frac{1}{M} \sum_{i=1}^M P_e(m_i) = 1 - \frac{1}{M} \sum_{i=1}^M P_c(m_i) \\ &= 1 - \frac{1}{M} \sum_{i=1}^M \int_{Z_i} p_{\mathbf{z}}(\mathbf{z} | m_i) d\mathbf{z} \end{aligned}$$



# Example for binary PAM



$$P_e(m_1) = P_e(m_2) = Q\left(\frac{\|\mathbf{s}_1 - \mathbf{s}_2\|/2}{\sqrt{N_0/2}}\right)$$

$$P_B = P_E(2) = Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$

# Eb/No figure of merit in digital communications

- SNR or S/N is the average signal power to the average noise power. SNR should be modified in terms of bit-energy in DCS, because:
  - Signals are transmitted within a symbol duration and hence, are energy signal (zero power).
  - A merit at bit-level facilitates comparison of different DCSs transmitting different number of bits per symbol.

$$\frac{E_b}{N_0} = \frac{ST_b}{N/W} = \frac{S}{N} \frac{W}{R_b}$$

$R_b$  : Bit rate

$W$  : Bandwidth



# Example of Symbol error prob. For PAM signals

Symbol error performance of M-ary PAM

